

UNITED FLIGHT ATTENDANTS ARE STILL UNDER THE **SAME PAY STRUCTURE AND WORK RULES** NEGOTIATED IN 2016

Think of all the improvements we've introduced since then:

2025

- Increased Flight Pay
- Increased LOD Pay
- Increased Transoceanic and Domestic Per Diem
- Increased Daily Vacation Pay
- Test Bases were Converted
- Increased Short Crew Pay/Crew Complement
- Adding CQ Hotels

2024

- Increased Flight Pay
- Added Trip Upgrades
- Enhancements to AVL Policy
- Added Test Bases
- Increased FCAP to Four
- Increased Vacation Pay

2023

- Increased Flight Pay
- Increased Vacation Pay
- Increased Domestic and International Per Diem
- Enhanced crew meal program
- Allowed release into off day when scheduled release after red-eye is after 0500
- Introduced automatic release for A-Day
- Lowered the threshold for hotels for qualifying sits

2022

- Increased Flight Pay
- Increased IPY
- Introduced Airport Sign-In
- Introduced Boarding Premium Pay
- Pay all weeks of vacation at the same pay rate
- Enhanced RR Pay

2021

- Partnered on safely reintroducing service elements

2020

- Implemented FAA 10-hour rest rule ahead of industry
- Introduced 9 hours behind the door rest
- Reduced sits

2019

- Increased Flight Pay
- Increased Vacation Pay
- Increased Training Pay
- Added Minimum Rotation Guarantee
- Added LOD Short Crew Pay
- Introduced Override Pay
- Committed to Lowering Schedule Values
- Added the 7th Holiday
- Increased Ground Deadhead Pay

2018

- Increased Flight Pay
- Increased Domestic and International Per Diem
- Increased LOD Pay
- Increased Service Leader Pay
- Introduced Multi-Leg Premium Pay
- Expanded OCC Eligibility
- Increased IPY

2017

- Increased Flight Pay
- Increased Service Leader Pay
- Increased International Pay
- Increased Holiday Pay
- Increased Vacation Pay
- Increased LOD Pay
- Added Flight Pay for Ground Time
- Increased Short Crew Pay/Crew Complement

2016

- Increased PPT
- Increased Domestic & International Per Diem
- Added RRO4 Pay



DON'T RISK IT. DON'T SIGN IT.
Visit onefutureonedelta.com to learn more.

